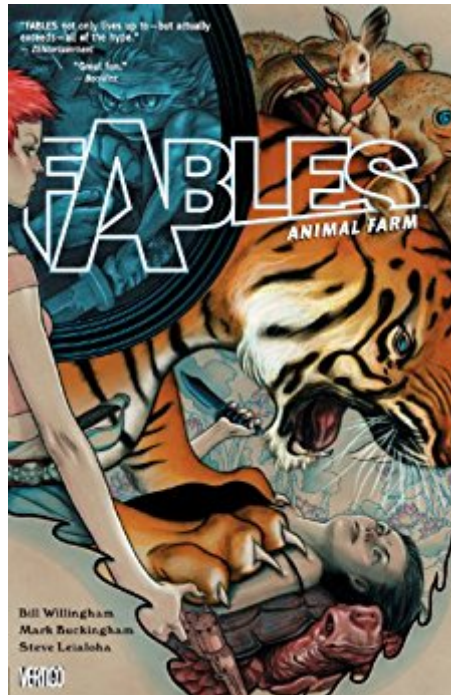


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Fables Vol. 2: Animal Farm (Fables (Graphic Novels))



Synopsis

Collecting FABLES #6-10, the second story arc of the fan-favorite, critically acclaimed VERTIGO series. Travel to upstate New York, where the non-human Fable characters have found refuge on a farm, miles from mankind. But all is not well on the farm â” and a conspiracy to free them from the shackles of their perceived imprisonment may lead to a war that could wrest control of the Fables community away from Snow White. Starring Goldilocks and the Three Bears. Plus, a sketchbook section featuring art by Willingham, Buckingham and Jean.

Book Information

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Customer Reviews

Anyone with 10th grade knowledge of literature knows where this story is going. Snow White and Rose Red travel to the Farm, the fable community for the fables who can't pass for human, to find that a revolution is afoot. If something isn't done, it will soon be all out war. Willingham shows he has a great grasp on writing characters. The cast list for the first volume was already long, and this volume expanded it even further. The one weakness I would have to pick out is Snow White. She starts this story too slow on the uptake of what's going on, and I don't think it fits with someone who is supposed to be ruling Fabletown. The artwork, too, is an inspiration. I'm ready to check at vol. 3

after this.

I enjoyed this second installment in the Fables series even more than the first. With much more serious issues at hand, and a great expansion upon the cast of characters, ANIMAL FARM is where the overall story arc really gets going. As the Three Little Pigs and Goldilocks plot revolution, Snow White and Rose Red stumble upon a secretive meeting that has the potential to jeopardize the entire Fable community. Murder and strong-arm tactics by the revolutionaries make this story one of grisly revelations and desperate chases. With the cast of characters continuing to grow (and sometimes shrink), the reader becomes more and more familiar with the setting and the story, allowing Willingham to expand the scope of his writing and include more [sometimes quite vague] allusions to other tales. This second volume also contained a lot more of the fanciful than the first. Giants, dragons, and talking animals galore make this a pure fantasy with nothing even remotely ordinary. Also, this is not a tale for children, with sexual references and graphic gore spread throughout (PG-13). With the introduction of the horribly extreme Goldilocks (seriously, a bear??) and Rose Red's new role, the future of the series promises to be highly entertaining. Can't wait to continue.

There were a few things in this volume I enjoyed, such as the moment when Reynard the Fox figures out how to free Weyland Smith, and in general, the number of interesting fable background characters. However, my reaction to this volume is a great big 'Meh'. The premise sounds like it would make for a solid arc. It's about the farm of Fables who are incapable of passing as human rebelling against their humanoid counterparts. But for a set-up that sounds pretty exciting, there's really very little action. There's a scene where Reynard and Snow White fight/get chased by Shere Khan from 'The Jungle Book', and another where some giants and a dragon are used for intimidation purposes, but nothing much outside those two moments. Bigby Wolf, who is a character I really enjoyed in the first volume, has very little presence in the second. Snow White serves as the protagonist of this arc. There's nothing wrong with that, but she really doesn't do anything interesting. The final major problem I have with this volume (and I'll be the first to admit this is a matter of personal taste), is the manner in which those who led the rebellion are dealt with. I won't describe it, but if you consider yourself at all progressive, there's a good chance it will bug you.

Played the game and really enjoyed it so I bought the comics and fell in love! They're so entertaining. I never want the books to end! It's so fun seeing in-depth background on childhood fables.

Along with other reviewers, I agree that Volume 2 is an improvement on Volume 1. While Volume 1 had the necessary evils of exposition and introduction, Volume 2 gets more in-depth with some of the characters and the reader has a chance to learn more about the complicated relationship between Snow White and her sister, Rose Red. If it weren't for the backstory provided in Vol 1, I'd almost suggest that new readers start here. The real story certainly does. The story does take a couple of amusing pages from the classic "Animal Farm," but it stays true to the characters in this series. Also, picturing Goldilocks as a sniper rifle-wielding revolutionary makes me inexplicably happy.

It was nice to see another aspect of Fable town and it was definitely an improvement over the first volume. The story started off a bit slow but wrapped up quite nicely.

Here is why you should read this volume. Look at the cover, there is a rabbit with 2 guns. Goldilocks is a Marxist revolutionary, meanwhile the flying monkey, blue boy, Prince charming and blue beard are rolling in to reinforce snow. Barnyard animals have guns, the monkey is drunk, the forsworn knight is drunk and Bigby wolf is left in charge.

Fables is an awesome story. I got sucked into these volumes after playing the Wolf Among Us video game. (Play the Game!). But the story is pretty awesome, very immersive, it keeps you interested. I was very happy I found this series.

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